Package: sdmpack (via r-universe)

August 30, 2024

Title FIU SDM Course Package

| Version 0.0.0.9010 |
|---|
| Description Course material for FIU course on SDM |
| License file LICENSE |
| Encoding UTF-8 |
| Roxygen list(markdown = TRUE) |
| RoxygenNote 7.2.3 |
| Imports clipr, cyphr, learnr (>= 0.10.6.9000), learnrhash (>= 0.2.0), lifecycle, mapview, parsermd, rgbif, rlang, rstudioapi, rvcheck, sf, spatialsample, stars, stringr |
| Depends R (>= 2.10), tidymodels, tidyverse |
| Remotes rstudio/learnr, rundel/learnrhash |
| Suggests knitr, rmarkdown, sodium, xgboost, rvest, prettydoc, ranger, ENMTools, car, vip |
| VignetteBuilder knitr |
| <pre>URL https://rdinnager.github.io/sdmpack/</pre> |
| LazyData true |
| Repository https://rdinnager.r-universe.dev |
| RemoteUrl https://github.com/rdinnager/sdmpack |
| RemoteRef HEAD |
| RemoteSha d11849a6e5b6ef38db1a2b97ae831917a95e6b57 |
| Contents |
| convert_hash_code fofpack_up_to_date send_env_to_RStudio set_env submission_server write_answers |
| Index |

2 fofpack_up_to_date

convert_hash_code

Convert a submitted hash code to a learnr document for marking

Description

Convert a submitted hash code to a learnr document for marking

Usage

```
convert_hash_code(
  hash_code,
  assignment_path,
  rmd_path = tempfile(fileext = ".Rmd"),
  student = "Test student",
  run = TRUE
)
```

Arguments

```
hash_code Character. hash code to convert assignment_path Path to assignment .Rmd
```

fofpack_up_to_date

Check if fofpack is up to date.

Description

Always make sure fofpack is up to date before starting any assignment!

Usage

```
fofpack_up_to_date()
```

Value

Invisibly returns TRUE if fofpack is up to date, FALSE otherwise

Examples

```
fofpack_up_to_date()
```

send_env_to_RStudio 3

send_env_to_RStudio

Send an environment to RStudio Session

Description

Send an environment to RStudio Session

Usage

```
send_env_to_RStudio(env_from, remove = "dput_to_string")
```

Arguments

env_from

The environment to send

Value

Nothing

set_env

Synchronise an environment with another

Description

This function takes everything in an environment and puts it in another, replacing any existing object with the same names.

Usage

```
set_env(env_from, env_to = rlang::global_env())
```

Arguments

env_from The environment to synchronise with

env_to The environment to synchronise

Value

Nothing

4 write_answers

submission_server

Tutorial submission functions

Description

The following functions have been modified from code in the github repo https://github.com/mattblackwell/qsslearnr Versions of this appear to have proliferated around github and I have no idea who originally wrote this submission system. If you happen to know, please let me know. All versions of this begin with this preamble I reproduce as well: The following function has modified from Colin Rundel's learn-rhash package, available at https://github.com/rundel/learnrhash. Many thanks to Professor Rundel, who has developed a fantastic tool for courses that teach R and use the learnr package.

This note is also modified from Professor Rundel's description: Note that when including these functions in a learnr Rmd document it is necessary that the server function, submission_server(), be included in an R chunk where context="server". Conversely, any of the ui functions, *_ui(), must *not* be included in an R chunk with a context.

Usage

```
submission_server(input, output)
submission_ui
```

Format

An object of class shiny. tag of length 3.

write_answers

Write your submitted answers from the assignment to a text file

Description

[**Deprecated**] This function is no longer required because of the new submission system incorporated directly into assignments.

Usage

```
write_answers(week, where = getwd())
```

Arguments

week What week's assignment do you want your answers for? This should be nu-

meric.

where Where do you want it? That is, in which directory on your computer do you

want to write the text file. Defaults to your working directory.

write_answers 5

Details

Get a text file of your answers to the assignment that you can upload to Canvas.

Value

The path to a text file with answers

Examples

write_answers(3)

Index